



Daniel McNamara

CURRENTLY

Broadcast Engineer working predominately in live sports and entertainment, with a background in network engineering.



PHONE

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EMAIL

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WEBSITE

www.mac-onebroadcast.com



SKILLS & EXPERTISE

Vision Engineering
MCR/TOC Engineering
IP Networking Experience
Sony Cameras
Hitachi Cameras
Panasonic PTZ Cameras
Cisco Switches
Ubiquiti Switches
Snell Routers & Control Systems (Workbench/Orbit)
Snell Kula Vision Switchers
Exterity IPTV Systems
SNMP Monitoring
Node-Red
ST2110 & 2022-7 Workflows
VSM & Cerebrum Control Systems
EVS Engineering
Nevion Virtuoso J2K
Encoders/Decoders
Sapphire SRT Encoder/Decoders

RECENT PROJECTS

Roland Garros 2025	Connectivity/Contribution Engineer
UEFA Euros 2024	TOC Manager/Senior Engineer
Overexposed (Various Projects) 2022-25	Vision/Truck Guarantee
F1 (Various Races) 2022-25	ETC/RTC Broadcast Engineer
Australian Open 2023	IP(2110) Engineer
US Open Tennis 2023	IP(2110) Engineer
FIFA World Cup Qatar 2022	Senior TOC/IP(2110) Engineer
UEFA Champions League Final 2022	TOC IP(2022) Engineer
Commonwealth Games 2022	BTOC/MCR Engineer
Channel 7 Aus – Winter Olympics 2022	Broadcast Engineer
UEFA Nations League Finals 2021	TOC Engineer
UEFA Euros 2021	TOC Engineer

PAST EXPERIENCE

Gravity Media – Vision Engineer	9/7/2017 – 31/7/2020.
US Open 2017, 2019-20	Lead CCU Engineer, TOC EIC
I'm a Celebrity: Get Me Out of Here 2017-2020	Guarantee Engineer
Ich Bin Ein Star 2018-2020	Guarantee Engineer
ATP 1000 Tennis Events 2017-2020	CCU Engineer
UEFA Champions League Final 2018	TOC Engineer
UEFA Nations League 2019	TOC Engineer
Snell Advanced Media – Systems Engineer	17/11/2014 – 31/6/2017
Systems Design and Infrastructure engineer, specialising in SAM S800 series & Vega routers. Tasked with design, commission, and customer support of routing and control & monitoring systems for clients such as: BT 4K, Astro Malaysia, BeIN Sports Doha, Supersport South Africa, NEP Amsterdam, Arqiva and MTV.	
Input Media – Junior Broadcast Engineer	8/7/2013 – 10/11/2014
Broadcast engineer operating mainly in Input Media's Lines Control Room (LCR), responsible for ensuring the smooth running of live studio productions, EVS highlights production for UEFA Champions League and Europa League matches, Off-tube commentary, and playout circuits. Working for clients such as: UEFA, The FA, Arsenal FC Big Screens, Chelsea TV, Pitch International and Box Nation.	

EDUCATION & QUALIFICATIONS

University 2010 – 2013

Ravensbourne,	FdSc Broadcast Technology (Systems)	Merit
6 Penrose Way,	BSc Broadcast Technology (Systems)	2:1
London,		
SE10 0EW		