



Daniel McNamara

CURRENTLY

Broadcast Engineer working predominately in live sports and entertainment, with a background in network engineering.

@ **EMAIL**
dan@mac-onebroadcast.com

 **WEBSITE**
www.mac-onebroadcast.com

SKILLS & EXPERTISE

Vision Engineering
MCR/TOC Engineering
IP Networking Experience
Sony Cameras
Hitachi Cameras
Panasonic PTZ Cameras
Cisco Switches
Ubiquiti Switches
Snell Routers & Control Systems (Workbench/Orbit)
Snell Kula Vision Switchers
Exterity IPTV Systems
SNMP Monitoring
Node-Red
ST2110 & 2022-7 Workflows
VSM & Cerebrum Control Systems
EVS Engineering
Nevion Virtuoso J2K
Encoders/Decoders
Sapphire SRT Encoder/Decoders
Zixi Zenmaster

RECENT PROJECTS

SIS 2025-2026

Roland Garros 2025

UEFA Euros 2024

Overexposed (Various Projects) 2022-25

F1 (Various Races) 2022-25

Australian Open 2023

US Open Tennis 2023

FIFA World Cup Qatar 2022

UEFA Champions League Final 2022

Commonwealth Games 2022

Channel 7 Aus – Winter Olympics 2022

UEFA Euros 2021

Solutions/ Contribution Engineer

Connectivity/Contribution Engineer

TOC Manager/Senior Engineer

Vision/Truck Guarantee

ETC/RTC Broadcast Engineer

IP(2110) Engineer

IP(2110) Engineer

Senior TOC/IP(2110) Engineer

TOC IP(2022) Engineer

BTOC/MCR Engineer

Broadcast Engineer

TOC Engineer

PAST EXPERIENCE

Gravity Media – Vision Engineer

9/7/2017 – 31/7/2020.

US Open 2017, 2019-20

Lead CCU Engineer, TOC EIC

I'm a Celebrity: Get Me Out of Here 2017-2020

Guarantee Engineer

Ich Bin Ein Star 2018-2020

Guarantee Engineer

ATP 1000 Tennis Events 2017-2020

CCU Engineer

UEFA Champions League Final 2018

TOC Engineer

UEFA Nations League 2019

TOC Engineer

Snell Advanced Media – Systems Engineer

17/11/2014 – 31/6/2017

Systems Design and Infrastructure engineer, specialising in SAM S800 series & Vega routers. Tasked with design, commission, and customer support of routing and control & monitoring systems for clients such as: BT 4K, Astro Malaysia, BeIN Sports Doha, Supersport South Africa, NEP Amsterdam, Arqiva and MTV.

Input Media – Junior Broadcast Engineer

8/7/2013 – 10/11/2014

Broadcast engineer operating mainly in Input Media's Lines Control Room (LCR), responsible for ensuring the smooth running of live studio productions, EVS highlights production for UEFA Champions League and Europa League matches, Off-tube commentary, and playout circuits. Working for clients such as: UEFA, The FA, Arsenal FC Big Screens, Chelsea TV, Pitch International and Box Nation.

EDUCATION & QUALIFICATIONS

University 2010 – 2013

Ravensbourne,
6 Penrose Way,
London,
SE10 0EW

FdSc Broadcast Technology (Systems)
BSc Broadcast Technology (Systems)

Merit
2:1